

Student \_\_\_\_\_

Date \_\_\_\_\_

Record successful responses with a check . Answers, when provided, appear in italics.

Examiner \_\_\_\_\_

**Student Correctly Segments a Word into Its Sounds**

I am going to say a word. After I say it, you tell me all the sounds in the word. So, if I say 'mop,' you would say /m/ /ō/ /p/. "Tell me the sounds in 'tap.'"

tap /t/ /ă/ /p/ <input type="checkbox"/>	sheep /sh/ /ē/ /p/ <input type="checkbox"/>	job /j/ /ō/ /b/ <input type="checkbox"/>	dig /d/ /ĭ/ /g/ <input type="checkbox"/>	note /n/ /ō/ /t/ <input type="checkbox"/>
bait /b/ /ā/ /t/ <input type="checkbox"/>	bib /b/ /ĭ/ /b/ <input type="checkbox"/>	pet /p/ /ē/ /t/ <input type="checkbox"/>	coat /k/ /ō/ /t/ <input type="checkbox"/>	lead /l/ /ē/ /d/ <input type="checkbox"/>

Score: \_\_\_\_\_ out of 10

**Student Correctly Taps and Reads Words**

Form words using the student's Letter Board and Letter Tiles and have student tap and read the words. Say, "Tap these sounds and tell me the word that I made."

top /t/ /ō/ /p/ <input type="checkbox"/>	gum /g/ /ū/ /m/ <input type="checkbox"/>	dip /d/ /ĭ/ /p/ <input type="checkbox"/>	bet /b/ /ē/ /t/ <input type="checkbox"/>	wax /w/ /ă/ /ks/ <input type="checkbox"/>
--	--	--	--	---

Score: \_\_\_\_\_ out of 5

**Student Correctly Taps and Spells Words**

Say a word and have student repeat the word, tap it, and then find corresponding Letter Tiles to spell the word on the student's Letter Board.

quit	job	yes	mad	bug
<input type="checkbox"/> qu <input type="checkbox"/> i <input type="checkbox"/> t <input type="checkbox"/>	<input type="checkbox"/> j <input type="checkbox"/> o <input type="checkbox"/> b <input type="checkbox"/>	<input type="checkbox"/> y <input type="checkbox"/> e <input type="checkbox"/> s <input type="checkbox"/>	<input type="checkbox"/> m <input type="checkbox"/> a <input type="checkbox"/> d <input type="checkbox"/>	<input type="checkbox"/> b <input type="checkbox"/> u <input type="checkbox"/> g <input type="checkbox"/>

Score: \_\_\_\_\_ out of 5

**Student Correctly Retells a Story**

Using one of the stories from a Storytime activity, see if student can retell the story with the pictures as a guide.

<input type="checkbox"/> Yes	<input type="checkbox"/> No	Comments:
------------------------------	-----------------------------	-----------